

Study of Long-term Route Planning for Autonomous Sailboat

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Abstract

The multi-dimensional dynamic programming method is applied to the long-term route planning of an autonomous sailboat from Shanghai to Qingdao. The sailed voyage length out of the current position is adopted to be the third-dimensional state variable. The short-term route planning between the neighboring waypoints is defined as the control variable. A group of optimal routes with minimum voyage time can be obtained corresponding to different voyage length. The result shows that by adding the state variable dimension, more optional routes are kept in the final results, which is valuable for better decision support.

1 Introduction

Marine environment monitoring has great significance in sustainable development of marine economy. With improvement of telecommunication and sensor technology, marine monitoring methods have gradually changed from exploration mode which relies on a large number of human resources to observation mode with longer monitoring time and wider coverage. The sailboat relying on natural wind to keep autonomous navigation is suitable for carrying various sensors to accomplish different monitoring tasks (Cruz, 2008) (Rynne, 2009).

In the case that the destination and the wind field in the sailing area are known, the conventional motor boat must avoid strong wind area as much as possible to ensure safety and to reduce fuel consumption. However, route planning for sailboats must fully consider favorable wind conditions. Therefore, long-term route planning of the sailboat is more complex and important than that of conventional motor boats. The most popular long-term route planning method for sailboats is based on A* algorithm. Ulm University in Germany developed a route planning program based on A* algorithm and wind field forecast information (Langbein, 2011). Shanghai Jiao Tong University adopted A* algorithm and local optimal method respectively to plan the long-term route (Kang, 2016). The planning objectives of those researches are minimum voyage time.

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In: S. M. Schillai, N. Townsend (eds.): Proceedings of the International Robotic Sailing Conference 2018, Southampton, United Kingdom, 31-08-2018

Since only a few variables can be considered in the planning process of A* algorithm, it is difficult to handle complex environmental factors and constraints. United States Naval Academy selected Northern Route and Southern Route as two feasible plans for “Spirit of Annapolis” transatlantic navigation based on the pilot charts, and then compared the strengths and weaknesses of the two routes according to hurricanes, currents, sea ice, wind fields, and seaports (Gibbons-Neff, 2011). The factors considered in that planning process are far more than those of the conventional A* algorithm. If planning algorithms are used to assist decision-making in route planning, more diverse planning results should be provided. Strathclyde University in the United Kingdom adopted three-dimensional dynamic programming (3DDP) in the route planning of motor ships. By defining position and sailing time as state variables, heading and sailing speed as decision variables, a group of minimum fuel consumption paths with different sailing time was planned for further consideration (Shao, 2013).

In this paper, 3DDP was applied for long-term route planning of an unmanned sailboat from Shanghai to Qingdao. The current position and the sailed voyage length are defined as state variables. The short-distance route planning between the neighbor waypoints is defined as the control variable. For different total lengths, a group of routes with minimum voyage time is obtained as decision assistance. The final long-term solution can be chosen from those planned routes by combining more factors.

2 Sailboat Model and Sailing Sea Area

2.1 Sailboat Model and Polar Diagram of sailboat Speed

The total length of the sailboat model is 1.5m. Based on the existing hull design scheme (Wang, 2015), two rigid wing sails are equipped and the airfoil profile is NACA0012. The overall appearance of the sailboat is shown in Figure 1. Static VPP algorithm is used to obtain the polar diagram of sailboat speed (Oossanen, 1993). The curves shown in Figure 2 respectively represent the maximum speed of different heading angles when wind direction is 0 degree and wind speed is V_{wind} . The VPP results are not only rapidity indicator but the basis for estimating sailing time in long-term route planning.

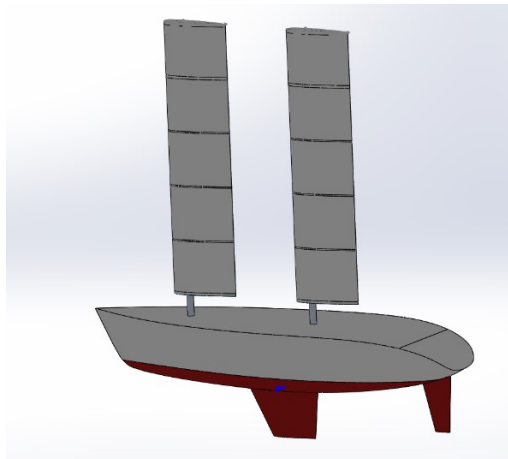


Figure 1: Sailboat model

2.2 Grid Design

In long-term route planning for sailboat, the sailing area is discretized into a grid system to specify the spatial layout of stages and states. As described in Figure 3, the great circle route which represents the shortest course from Shanghai to Qingdao on the surface of the earth is divided into $(N - 1)$ stages equally, and M points are created perpendicularly away from the great circle with a unit spacing of X . Thus, the grid is described as (i, k) . For example, the departure is $((M + 1)/2, 1)$, and the destination is $((M + 1)/2, N)$. In this paper, the parameters are $N=31$ and $M=31$.

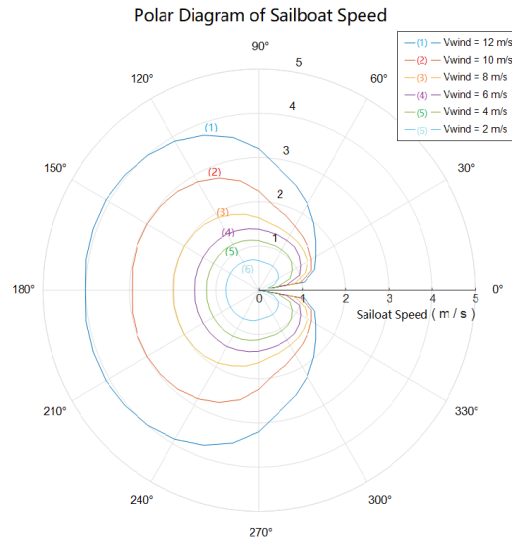


Figure 2: Polar diagram of sailboat speed

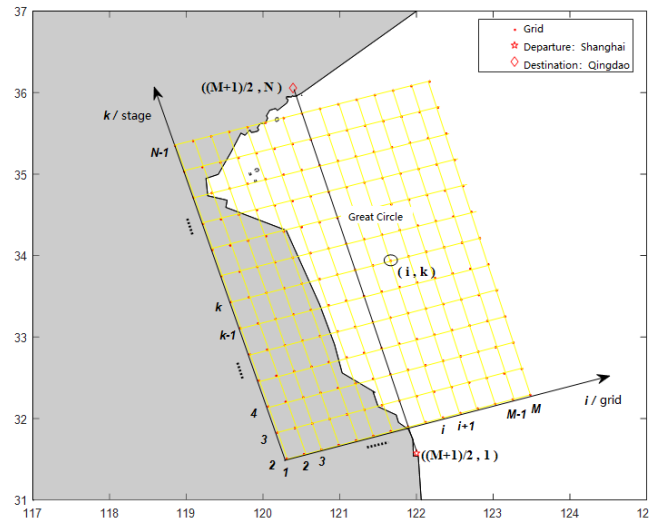


Figure 3: Projections of the space grid system

3 Dynamic Programming for sailboat route planning

Dynamic programming is an effective method to solve multi-stage decision problems. By establishing the recursive relationship between two neighboring stages, the optimal decision at each stage can be obtained. The optimal decision at each stage establishes the optimal decision sequence for the entire process (Teng, 2011). There are two kinds of solutions in dynamic programming. Backward dynamic programming is recursive from the destination to the starting stage, and forward dynamic programming is recursive from the starting point to the destination. The recursive relationship of forward dynamic programming is described as (Shao, 2013):

$$\begin{aligned}
 J^*(\vec{X}(k), k) &= \min_{\vec{U}(q-1), q=2, \dots, k} \left\{ \sum_{q=2}^k \alpha_q(\vec{X}(q), \vec{U}(q-1), q) \right\} \\
 &= \min_{\vec{U}(k-1)} \{ \alpha_k(\vec{X}(k), \vec{U}(k-1), k) + J^*(\vec{X}(k-1), k-1) \} \\
 J^*(\vec{X}(1), 1) &= 0 \\
 k &= 2, 3, \dots, N
 \end{aligned}$$

where k is the stage variable. $\vec{X}(q)$ is the state variable of stage k . $\vec{U}(q-1)$ is the control variable which can make the sailboat transfer from state $\vec{X}(q-1)$ at the stage $(q-1)$ to state $\vec{X}(q)$ at stage q . $\alpha_q(\vec{X}(q), \vec{U}(q-1), q)$ is the cost function from stage $(q-1)$ to q . $\sum_{q=2}^k \alpha_q(\vec{X}(q), \vec{U}(q-1), q)$ is the objective function at the current stage k . The control sequence $\vec{U}(q-1)$ corresponding to the minimum objective function $J^*(\vec{X}(k), k)$ is the best decision sequence.

The recursive relationship between $J^*(\vec{X}(k), k)$ and $J^*(\vec{X}(k-1), k-1)$ in the equation above reflects the multi-stage thinking of dynamic programming. From the minimum of $J^*(\vec{X}(k-1), k-1)$ at stage $(k-1)$ and all cost function $\alpha_k(\vec{X}(k), \vec{U}(k-1), k)$, the optimal control variable $\vec{U}(k-1)$ and the minimum objective function $J^*(\vec{X}(k), k)$ at stage k can be obtained. One dimensional or multi-dimensional programming can be used depending on the dimension of the state variable $\vec{X}(q)$.

In this research, the stage variable is $k = 1, 2, 3, \dots, 31$. $k=1$ is in Shanghai and $k=31$ is in the destination Qingdao. In the state variable $X(i, j, k)$, (i, k) represents the grid point shown in Figure 3, and j is a state variable of the route length $L_{i,k}$ from the departure to the current waypoint (i, k) . The route length $L_{i,k}$ is equally divided into 30 groups labelled with the state variable j by using the following rounding equation:

$$j = \left\lfloor \frac{L_{i,k} - L_{k,min}}{(L_{k,max} - L_{k,min})/30} + 1 \right\rfloor$$

where $L_{k,min}$ is the minimum route length of the great circle route from the departure to the current stage k , and $L_{k,max}$ is the double value of $L_{k,min}$. After division of the route length by state variable j , all the routing scheme from the departure to the current waypoint are divided into 30 groups and from each group one optimal route plan can be obtained. Obviously, the additional dimension of the state variable j provides more alternatives for decision support. The scheme is illustrated in Figure 4.

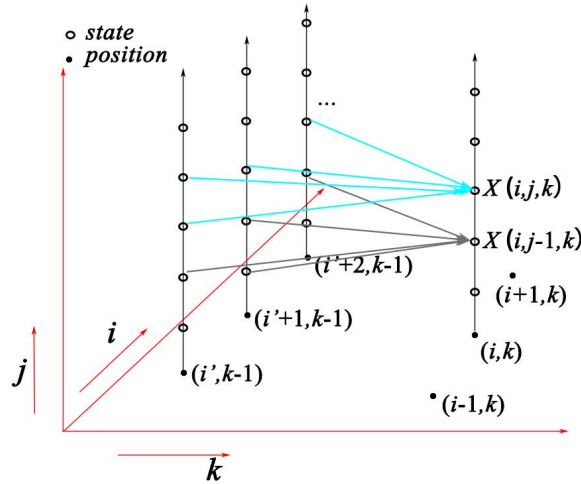


Figure 4: Illustration of state variable $X(i, j, k)$

The control variable $U(i, j, k-1)$ which makes the sailboat transfer from the state variable $X(i, j, k-1)$ at stage $(k-1)$ to the state variable $X(i, j, k)$ at stage k is actually the short-term routing scheme from the waypoint

$(i, k - 1)$ to (i, k) . In this paper, the straight path scheme with the maximum speed is used for downwind and beamwind sailing, and the tacking scheme with the maximum speed is used for sailing against wind.

The cost function $t(X(i, j, k), U(i, j, k - 1), k)$ is the sailing time from waypoint $(i, k - 1)$ to (i, k) under the control variable $U(i, j, k - 1)$. The maximum speed when sailing downwind or beamwind is obtained according to polar diagram of sailboat speed and wind field. When sailing against wind the maximum speed is defined as $C_{tack} \Delta u_{\pi/4}$ where C_{tack} is the cost coefficient of tacking and $u_{\pi/4}$ is the maximum speed when wind direction is $\pi/4$. Thus, the dynamic recurrence relation of the long-term route planning of the sailboat is expressed as below, and the detailed process of dynamic planning is shown in Figure 5.

$$J_p^*(X(i, p, k), k) = \min_{U(i, j, k-1), j=p} \{t(X(i, j, k), \vec{U}(i, j, k-1), k) + J_j^*(\vec{X}(i, j, k-1), k-1)\}$$

$$p = 1, 2, \dots, 30$$

$$i = 1, 2, \dots, 31$$

$$J_1^*(X(16, 1, 1), 1) = 0$$

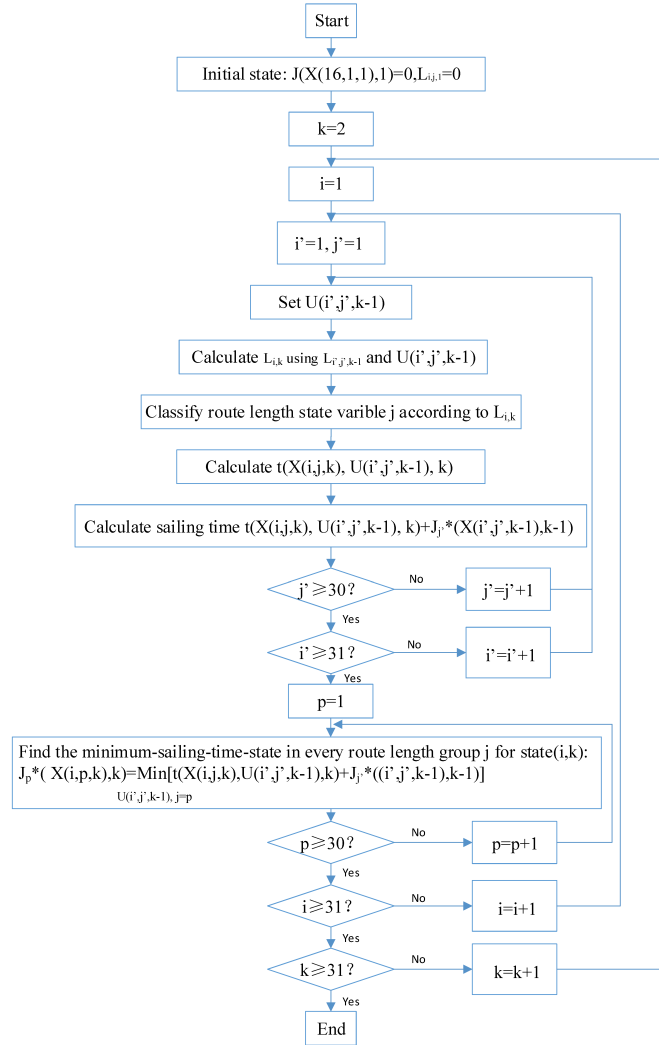


Figure 5: Flow of long-term route planning for sailboat

4 Long-term Route Planning Results

4.1 Steady Uniform Wind Field

3DDP was adopted in the route planning from Shanghai to Qingdao. The wind speed was 6m/s steadily and the wind direction was north, south, west and east respectively. As shown in Figure 6, a group of routes with the shortest time was obtained in different route length. In the cases of south, east and west wind, the total length of the route is positively correlated with the minimum voyage time. The route with the shortest length and sailing time is almost a straight line between the starting point and the destination. The minimum voyage time for those three cases is about 100 hours. With the total length of the route increasing, the route with the minimum voyage time gradually moves away from the coastline. Obviously, by adding the total length of the route as a planning variable, the planning result provides more selections and plays a better role in decision support.

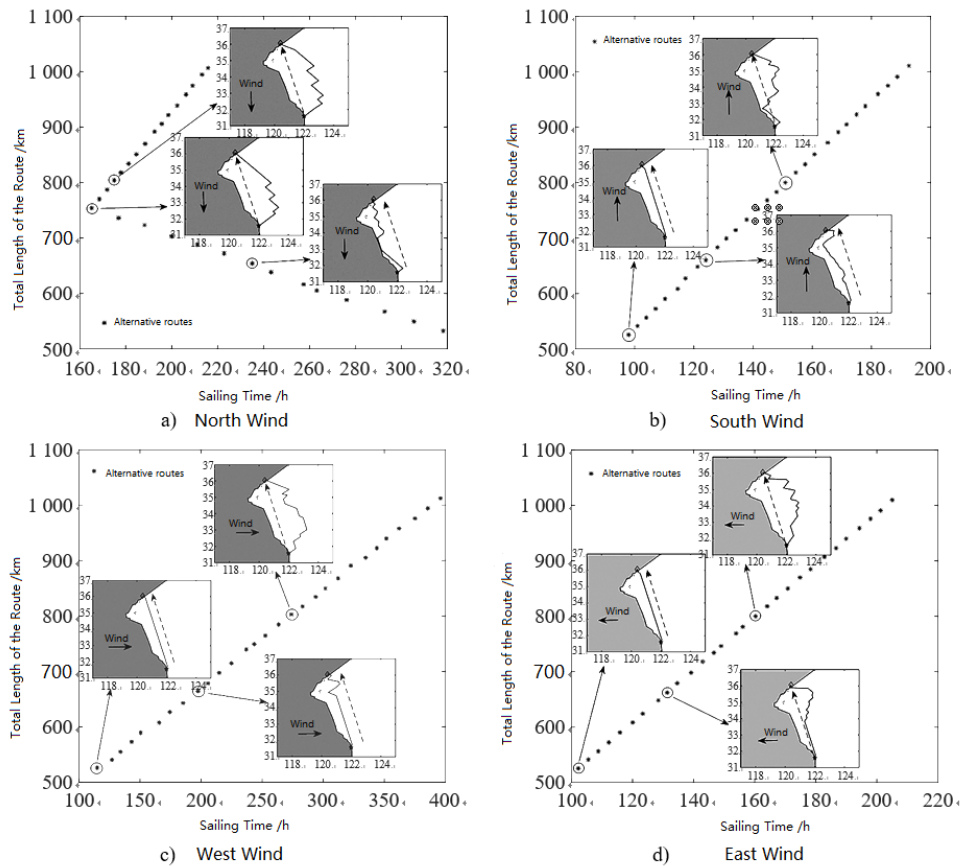


Figure 6: Route planning results in steady uniform wind field

In the case of north wind, the minimum voyage time is about 160 hours with a total route length of 750km, which is significantly longer than that of other three cases. The total length of the route is positively correlated with the minimum voyage time when the route length is over 750km. However, when the route length is less than 750km, the minimum voyage time increases significantly with the decreasing of route length. The short route less than 750km restricts the tacking operation to a smaller upwind angle which causes slower speed and longer sailing time.

4.2 Steady non-uniform Wind Field

As shown in Figure 7, the instantaneous wind field on May 20th, 2017 was adopted according to National Centers for Environmental Prediction. The maximum wind speed is about 10m/s. A group of alternative routes with minimum voyage time in different voyage length from Shanghai to Qingdao was obtained by using 3DDP method.

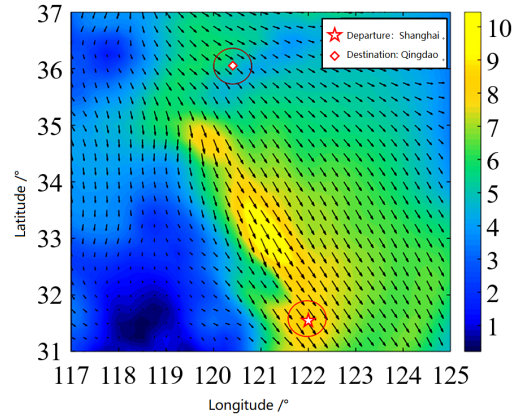


Figure 7: Wind direction and Speed of steady non-uniform wind field

The simulation result in Figure 8 is similar to that of steady north wind. The minimum voyage time is 150h corresponding to a total voyage length of 750km. But the route is close to the coastline and is risky of collision. Thus, the final sailing route could be selected from the other alternatives.

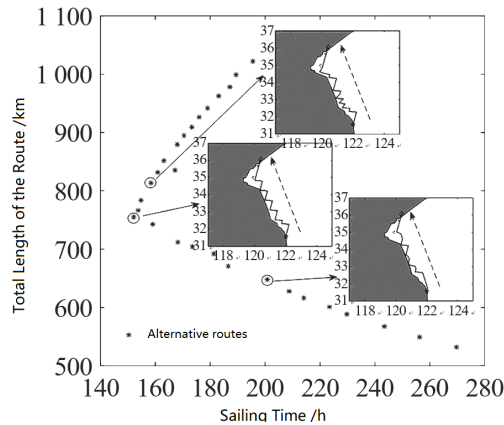


Figure 8: Route planning results in steady non-uniform wind field

5 Conclusions

In this research, 3DDP is adopted to long-term route planning for an autonomous sailboat. Apart from the current position of the sailboat, the sailed voyage length is defined as the third state variable. Without that variable, only one optimal path is obtained from all the path schemes. However, in 3DDP method, all path schemes from the departure to the current point are divided into up to 30 groups according to the total length of the route. Each group can generate a planning result with minimum voyage time. 3DDP provides more alternatives for decision support.

When the sailboat sails downwind or beamwind, the total length of the route is positively correlated with the minimum voyage time. The route with the shortest length and sailing time is almost a straight path between the departure and the destination.

When the sailboat sails against wind, if the total length of the route is less than a certain critical value, the minimum sailing time will increase significantly with the total length of the route decreasing restricted by tacking operation.

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