Instruction to Print the GLAST Race (card game)

11/17/05

A. For file name *"gracecard1"*:

1. The first card image is the "common" back of each card on this file (red and green, with the GLAST satellite in the middle). It is not necessary to print, and may even be tricky if you don't have a printer set up for this kind of printing.

2. In this file, here is the number of cards you will need to print for one deck:

Action cards (Yellow cards)
Software Glitch: 2
Shake n' Bake: 3
False Positive: 2
Interference: 3
Disorientation: 2
Lead Scientist: 2
Funding Boost: 3
Eureka!: 2
Cooperation: 1
Unexpected GRB: 2
ED Team Up: 2
Unexpected Event: 2

Experience cards (blue cards)
Experience card 1: 2
Experience card 2: 2
Experience card 3: 1
Experience card 4: 1
Experience card 5: 1
Experience card 6: 1
Experience card 7: 2
Experience card 8: 1
Experience card 9: 1
Experience card 10: 2
Experience card 11: 1
Experience card 12: 1
Experience card 13: 1

Experience card 14: 1

Experience card 15: 1
Experience card 16: 2
Experience card 17: 1
Experience card 18: 1
Experience card 19: 2
Experience card 20: 1
Experience card 21: 1
Experience card 22: 2
Experience card 23: 1
Experience card 24: 2
Experience card 25: 2
Experience card 27: 1
Experience card 28: 1

B. For the "*double-sided*" card files name:

Grdouble1a: 2
Grdouble1b: 2
Grdouble2a: 2
Grdouble2b: 2
Grdouble3a: 2
Grdouble3b: 2
Grdouble4a: 4
Grdouble4b: 2
Grdouble4c: 2
Grdouble5a: 4

Glue each "red" and "Green" side together to make the double sided card.

[Note: you may want to glue each card on a heavier paper to make them sturdier.]